2nd National Software Summit (NSS2) — The Software Industry Software Productivity Consortium - Reston, Virginia - April 27, 2004

The Software Industry and Economic Security

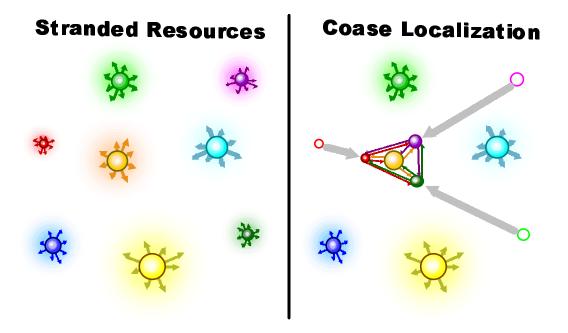
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April 27, 2004

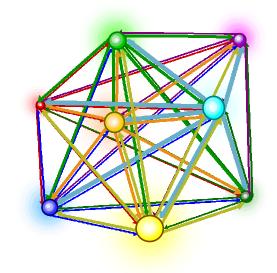
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Impact of the Internet on the Software Industry

1970-80s: Era of the Software Firm (costly data transport drives structure)

1990s-on: Free Market (cheap transport dominates)





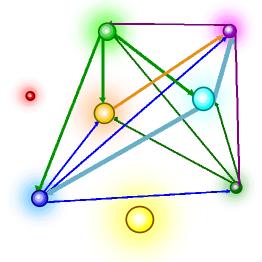
RESULT: Innovation is enabled, but "invisible hand" is limited

RESULT: Innovation accelerates rapidly

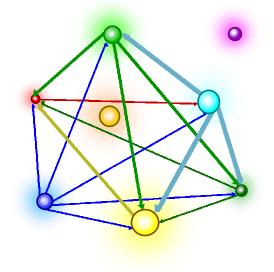
Source: "Software Cooperatives" by Terry Bollinger (terrybollinger@erols.com)

Structural Implications for Software Industry

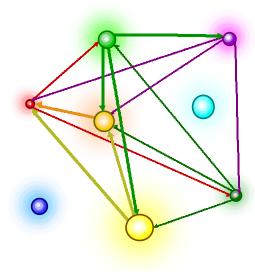
Cooperative A



Cooperative B



Cooperative C



REASON: "self selecting" global subsets retain free market advantages

RESULT: <u>Cooperatives</u> (barter-based) and, eventually, <u>Consortia</u> (fee-based) begin to dominate the market

Ownership Models in Cooperatives

Schoolhouse (e.g., GPL)

- Jointly & voluntarily built. All may use it, but no one person or group owns it.
- "Once a schoolhouse, always a schoolhouse": Parts may be reused, but <u>only</u> to build more schoolhouses.

■ Public Service (e.g., BSD, Artistic)

- Jointly built using voluntary donations, but allows reassignment as private property (e.g., Apple OS X)
- □ The most popular alternative to the GPL License

Liberal Lease (e.g., LGPL)

- Parts remain "property of the school," but can be freely reused to enhance the value of private property
- □ Popular with small businesses that rely on open source

What About Traditional Software Firms?

The profit incentive remains intact!

- □ Consortia "flatten the playing field"...
- □ ... but they do *not* remove classic profit incentives
- Ironically, companies that refuse to use consortia are the ones most likely to suffer competitively:
 - Coase-localized (traditional) software companies cannot easily compete with free-market consortia working the same problem
 - Lack of participation in global consortia limits employee abilities to understand and apply viable low-cost consortium options

Refocusing and restructuring is needed

- □ The "refined gold" model of software company structure:
 - Maximize use of, and participation in, consortia
 - Discourage re-creation of consortium-supported software
 - Focus non-shared work and creativity primarily on difficult, unique, and high-payoff innovations — the "refined gold"

Example of a "Refined Gold" Architecture

New Applications: Software that is unexpected or solves a hard problem

Layer 4

New Applications
— Proprietary or cooperative —

Layer 3
Exploration
— Allows reassignment as proprietary code (e.g., BSD) —

Layer 2
Shield
— Ownership-preserving licenses (e.g., LGPL) —

Layer 1
Infrastructure
— Mixed cooperative and consortia licenses (e.g., GPL, LGPL, BSD) —

Infrastructure: Software whose value increases as it is more widely shared

Mutual Software Trust (MST)

■ The problem:

When groups with varying level of trust of each other must work together, how can they share infrastructure?

A lesson from history:

- The simple handshake developed first as a way of proving that neither side was carrying a weapon
- □ For software, similar "open inspection" principles apply

■ A partial solution: Mutual Software Trust

- MST means all shared software resources must be fully exposed for inspection at any time, by any participant
- MST is gradually driving internationally shared software more and more towards open source (only)